





# Efficient emulators for three-body scattering using eigenvector continuation

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# Outline

- Introduction on emulators
- Eigenvector-Continuation (EC) emulators for nuclear structure calculations
- EC emulators for two-body scatterings
- EC emulators for three-body scatterings
- Generalizations, including a connection with ab initio scattering and reaction calculation
- Summary and outlook

# Emulator

- Model fitting/error propagation → solving the model at many points in its parameter space
- A bottleneck issue: high computational cost for solving models
- Need efficient and accurate emulators for models (train the emulators using training points and then make predictions at other points)
- Applications in nuclear physics:
  - Many-body bound-state calculations
  - Few-body scattering and reactions calculations
    - Fitting Chiral three-nucleon interactions to the proton-deuteron scattering data
    - Data fittings involving deuteron-nucleus scattering and reactions, e.g., A(d,p)B and A(d,n)B



Parameter 1

## EC emulators for bound state calculations

D. Frame, et.al., *Eigenvector continuation with subspace learning*, *Phys.Rev.Lett.* **121**, 032501 (2018) **1711.07090** 

 $\widehat{H}(\boldsymbol{\theta}) = \widehat{T} + \widehat{V}(\boldsymbol{\theta})$ depending on  $\boldsymbol{\theta}$ 

 $\widehat{H}(\boldsymbol{\theta}_i) \rightarrow |\psi_{\mathrm{gs}}(\boldsymbol{\theta}_i)\rangle \qquad |\psi_{\mathrm{gs}}(\boldsymbol{\theta}_i)\rangle$  live in a low-dimension Hilbert space

#### Construct emulators based on variational calculation method

S. König, et.al., Eigenvector Continuation as an Efficient and Accurate Emulator for Uncertainty Quantification, Phys. Lett. B **810**, 135814 (2020) 1909.08446; A. Ekström and G. Hagen, Global sensitivity analysis of bulk properties of an atomic nucleus, Phys.Rev.Lett. **123** 252501 (2019) <u>1910.02922</u> Ground state energy

Construct trial WFs:  $|\psi_{\text{trial}}\rangle = \sum_{i=1}^{N_b} c_i |\psi_{\text{gs}}(\boldsymbol{\theta}_i)\rangle$ Ground state WF  $\sum_{k} (H_{jk} - \lambda N_{jk}) c_k = 0$  $H_{ij}(\boldsymbol{\theta}) \equiv \langle \psi_{gs}(\boldsymbol{\theta}_i) | \hat{H}(\boldsymbol{\theta}) | \psi_{gs}(\boldsymbol{\theta}_j) \rangle$  $\delta \left[ \langle \psi_{\text{trial}} | \hat{H}(\boldsymbol{\theta}) | \psi_{\text{trial}} \rangle - \lambda \left( \langle \psi_{\text{trial}} | \psi_{\text{trial}} \rangle - 1 \right) \right] = 0$  $N_{ij}(\boldsymbol{\theta}) \equiv \langle \psi_{\mathrm{gs}}(\boldsymbol{\theta}_i) | \psi_{\mathrm{gs}}(\boldsymbol{\theta}_i) \rangle$ 

 $N_{h}$ -dim linear algebra  $\rightarrow$  fast emulator calculations

#### Emulators for two-body scattering based on Kohn variational method R. J. Furnstahl, A. J. Garcia, P. J. Millican, and XZ, *PLB* **809**, 135719 (2020) [ 2007.03635]

There exists a functional:  $\beta [|\psi_{trial}\rangle] = \tau_{trial} - 2\mu \langle \psi_{trial} | \hat{H}(\theta) - E | \psi_{trial} \rangle$   $\mu$  as the reduced mass with an asymptotic condition  $r\psi_{\text{trial}}(r) \xrightarrow{r \to \infty} \sin(pr - \ell\pi/2)/p + \tau_{\text{trial}}\cos(pr - \ell\pi/2)$ With the exact scattering WF  $\implies \beta \left[ |\psi_{\text{exact}} \rangle \right] = \frac{1}{p} [\tan \delta_{\ell}(E)]_{\text{exact}} \equiv \tau_{\text{exact}}$  $\delta\beta[|\psi_{\text{exact}}\rangle] = 0 + O[(\delta|\psi\rangle)^2]$ Plugging a trial WF gives •  $\tau_i$  is related to the For emulators, construct  $|\psi_{
m trial}
angle = \sum c_i |\psi_E(m{ heta}_i)
angle$  out of the WFs at training points phase shift of the *i*th training point i=1 $\lambda$  is a Lagrange • At the stationary point,  $c_i$  staisifies  $\sum_{i=1}^{J} \left( \Delta U^{\mathsf{T}} + \Delta U \right)_{ij} c_j = \tau_i - \lambda$ multiplier  $\Delta U_{ij}$  integral vanishes  $\Delta U_{ij} \equiv 2\mu \langle \psi_E(\boldsymbol{\theta}_i) | \hat{H}(\boldsymbol{\theta}) - E | \psi_E(\boldsymbol{\theta}_j) \rangle$ outside the strong interaction range

#### 12/7/2020

#### $N_b$ -dim linear algebra $\rightarrow$ fast emulator calculations

Generalization to three-body scattering: below breakup threshold (S wave)

For three identical spin-0 bosons,  $H = T_r + T_R + V_{2-body} + V_{3-body}$ 

Suppose  $V_{2-body}$  gives a two-body (dimer) bound state  $\phi_b$ 

Compute the boson-dimer scattering. The scattering WF

$$\Psi(\boldsymbol{r_1}, \boldsymbol{R_1}) \xrightarrow{R_1 \to \infty} \phi_b(\boldsymbol{r_1}) \frac{1}{\sqrt{v}} \left[ -e^{-iP_1R_1} + S e^{iP_1R_1} \right]$$

The functional estimates the scattering S-matrix:

$$\beta[\Psi_{\text{trial}}] = S_{\text{trial}} - \frac{1}{3i} \left\langle \Psi_{\text{trial}} \middle| \widehat{H}(\boldsymbol{\theta}) - E \middle| \Psi_{\text{trial}} \right\rangle$$

The two-body emulator can be generalized to emulate  $H(\theta)$  with varying  $V_{3-body}$  but with  $V_{2-body}$  fixed

Separable  $V_{2-body}$ , e.g.,  $V_{23} = \lambda |g\rangle \langle g|$  $\langle q_1 | g \rangle \propto e^{-q_1^2/(2\Lambda^2)}$ 

Separable  $V_{3-body}$ :  $V_4 = \lambda_4 |g_4\rangle \langle g_4|$  $\langle \mathbf{P_1} \mathbf{q}_1 | g_4 \rangle \propto e^{-(q_1^2 + \frac{3}{4}P_1^2)/(2\Lambda_4^2)}$ 

Mass as nucleon mass

 $oldsymbol{r}_1$ ,  $oldsymbol{q}_1$ 

 $oldsymbol{R}_1$ ,  $oldsymbol{P}_1$ 

### Vary 3-body potential strength $\lambda_4$



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### Vary 3-body potential strength $\lambda_4$



# Vary both $\lambda_4$ and range $\Lambda_4$

Fix  $V_{2-body}$  ( $\Lambda = 200$  MeV) to get dimer binding energy at 10 MeV

The emulator's relative errors using different training sets

> Phase shifts of one test point and a series of sets of training points (picked using Latin Hypercube sampling)







# Vary both $\lambda_4$ and range $\Lambda_4$

Relative errors at more test points



- - The blue dots: one training-point set
  - Crosses are test points

 $N_b = 3$ 

|S| - 1

 $N_b = 6$ 

|S| - 1

 $N_{b} = 9$ 

|S| - 1

 $N_b = 12$ |S| - 1

 $N_{b} = 14$ 

|S| - 1

```
With N_b = 6, the relative
errors become 10^{-4} at
most
```

### Accuracy

#### Randomly sample 200 test points



blue crosses: interpolation 500 basis red ones: extrapolations × int. 400 A₄ (MeV) × extr. 300 200 100 -0.25 0.50 -0.500.00 0.25  $\lambda_4$ 

> |S| - 1 (emulator's violation of unitarity) gives a conservative estimate of the emulators' errors

> > 7.5

10.0

 $-- N_b = 3$ 

 $\dots N_b = 9$ 

 $N_{b} = 6$ 

 $N_{b} = 12$ 

 $-- N_b = 14$ 

# Efficiency

	Full calculation	EC-emulator
Computing time (in seconds) per scattering energy on a laptop	3 ( $10^3$ for realistic calculations)	0.01 $(10^{-3} \text{ for } N_b \text{-dim linear algebra })$

- Simplified full calculations
- Typical cost of a realistic calculation: hours
- The emulator cost is from computing  $\Delta U$  (the  $N_b$ -dim linear algebra cost is much smaller)
- If only varying  $\lambda_4$ ,  $\Delta U$  cost is eliminated. The emulator cost (the linear algebra) is  $10^{-3}$  s (on a laptop). This low cost applies to realistic calculations.
- The above scenario → fitting Chiral three-nucleon interactions to proton-deuteron scattering data
- In general, the potential's parametric dependence can be linearized to reduce the  $\Delta U$ -cost. (exploring new ideas)

Generalization to varying two-body interactions

# Generalization to three-body scattering: above breakup threshold

Few-Body Systems 30, 39-63 (2001)

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Kohn-Type Variational Principle for Three-Body B

M. Lieber,<sup>†</sup> Leonard Rosenberg, and Larry Department of Physics, New York University, New York (Received 20 July 1971)

The Kohn Variational Principle for Elastic Proton-Deuteron Scattering Above Deuteron Breakup Threshold<sup>\*</sup>

M. Viviani<sup>1</sup>, A. Kievsky<sup>1</sup>, and S. Rosati<sup>1,2</sup>

# Generalization for fitting 3-N interaction to Lattice QCD calculations

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## Ab initio scattering/reaction calculations based on computer experiment For two-body scattering:



For two-body scattering: XZ, PRC.101.051602(R) (2020) [<u>1905.05275</u>]; XZ et.al., PRL 125, 112503 (2020) [<u>2004.13575</u>]



- Parallel studies in LQCD generalizing the Luscher method to 3-hadron (more analytical understanding)
- Computer experiment strategy (Faddeev + **data analysis tools** for 3-cluster)  $\rightarrow V_{cn}, V_{cnn}$
- Emulators for higher bodysolvers, e.g., Gamow-shell model calculations

# Summary and outlook

- EC emulators for the three-body scatterings are accurate and efficient
- Currently working on the emulators with varying  $V_{2-body}$
- Reducing the cost of computing  $\Delta U$  when the potential's parametric dependence is nonlinear
- Generalizations to reactions above the break-up threshold
- Implementations with realistic three-body calculations (both NN and nuclear calculations)
- Connection to discrete-spectrum calculations